# Homework: Inheritance and Multiple Contracts

## Voting Contract

Create a contract, that:

* Is Owned
* Can be killed
* Uses safe math operations
* Has members (people that are member of the contract)
* The owner is the first member
* The owner can remove members
* To add a new member, there needs to be a voting
  + If >50% of the members agree, the new member is added
* For each member we hold:
  + His address
  + ETH donated to the contract
  + Timestamp of last donation
  + Value of last ETH donation
* A member can be removed from the contract if he hasn’t donated to the contract in the last 1 hour
* Use a library for all member related actions
* Bonus if you don’t use any arrays or loops :)